

## How to infer temporal relations in discourse?

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### ABSTRACT

*This paper is devoted to the following question: how can readers and listeners infer temporal relations in discourse? This question presupposes that one of the basic inferential task in utterance and discourse interpretation consists in inferring time direction, that is, in determining the time of the event relative to the thread of discourse. In this paper, I reduce time direction to two temporal relations: forward inference (FI) and backward inference (BI). I show that the computation of directional inference is neither the result of principles of discourse, nor the consequence of discourse type, but the interaction of information coming from different sources, that is, contextual information and linguistic information. Moreover, I distinguish within linguistic information between conceptual and procedural information. A general pragmatic device is proposed, whose goal is to balance the different types of information during the computation of directional inferences. The purpose of this device is to explain why some sequences of discourse are more optimal than other, with no requirement of any principles of discourse analysis. The main issue of the paper is to argue for a pragmatic approach to discourse phenomena which requires no specific device, but uses the standard cognitive pragmatic framework, introduced by Relevance Theory.*

KEY WORDS: *discourse, directional inference, relevance, optimality*

### RÉSUMÉ

*Cet article est consacré à la question suivante: comment les lecteurs et les auditeurs infèrent-ils les relations temporelles dans le discours? Cette question présuppose que l'une des tâches inférentielles fondamentales dans l'interprétation des énoncés et des discours consiste à inférer la direction du temps, à savoir à déterminer le temps de l'événement relativement au fil du discours. Dans cet article, nous réduisons la direction du temps à deux relations temporelles: l'inférence en avant (IAV) et l'inférence en arrière (IAR). Nous montrons que le calcul des inférences directionnelles n'est ni le résultat de principes de discours, ni la conséquence d'un type de discours, mais le résultat de l'interaction entre informations provenant de différentes sources, i.e. d'informations contextuelles et d'informations linguistiques. De plus, nous distinguons parmi les informations linguistiques les informations conceptuelles des informations procédurales. Un mécanisme pragmatique général est proposé, dont le but est de gérer les différents types d'informations durant le calcul des inférences directionnelles. Ce mécanisme a pour fonction d'expliquer pourquoi certaines séquences de discours sont plus optimales que d'autres, sans recourir à quelque principe de discours que ce soit. Le but de cet article est d'argumenter en faveur d'une approche pragmatique de phénomènes discursifs qui ne requiert aucun mécanisme discursif spécifique, en utilisant le cadre théorique standard de la pragmatique cognitive introduit par la Théorie de la Pertinence.*

MOTS CLÉ: *discours, inférence directionnelle, pertinence, optimalité*

### 1. INTRODUCTION

In recent works on discourse semantics (DS), one major step has been passed while distinguishing two types of knowledge active in discourse interpretation: linguistic

knowledge (LK) and world knowledge (WK). In DS, there is a general agreement about the following fact: while LK is defeasible, WK is not. This principle is a general principle of pragmatic analysis, stating that LK is weaker than WK. If we try to understand this principle relatively to conversational implicatures, the parallelism is striking: implicatures are inferences that can defeat literal and compositional meaning, that is, LK. In discourse semantics (as for instance in Asher 1993, Lascarides & Asher 1993), discourse relations (DR) are the by-product of WK and LK. For instance, in narrative discourses, LK allows to infer Narration, whereas WK can defeat it, as shown in (1) and (2):

- (1) Max pushed John. He fell.
- (2) John fell. Max pushed him.

The standard interpretation of (1) is Narration, whereas the forward reading in (2) is generally defeated in favour of the Explanation or backward inference reading.<sup>1</sup> In other words, if no information coming from WK cancels LK, we are allowed to conclude that the events described in discourse have to be ordered as the discourse processes. Narration is thus the case when no conflict occurs between LK and WK, whereas Explanation is the case when the Narration default reading crashes.

One of the major contribution of Post-Gricean radical pragmatics, as Relevance Theory (RT), is the distinction between conceptual information (CI) and procedural information (PI) (Blakemore 1987, Wilson & Sperber 1993a), and moreover the absence of parallelism between CI and PI and semantic and pragmatic or truth-functional and non-truth-functional information. While CI encodes information about the state of affairs, concept-type expressed by the lexical item linked to the concept, PI is information about how to treat CI. In narrative discourse, it is crucial both for access to representation of eventualities described by utterances and for information indicating how to process between these eventualities. For instance, the computation of directional inference (DI) typically results of applying instructions encoded within PI on representation of events.

This picture is nevertheless too simple. On the one hand, directional inferences are not simply the by-product of LK and WK, in the sense that LK can defeat WK as much as WK can defeat LK. On the other hand, PI is not the only type of information triggering DI: so can CI, as the parallel French examples in *Passé Composé* shows it:

- (3) Max a poussé Jean. Il est tombé    FI<sup>ok</sup>, BI\*
- Max pushed John. He fell.*
- (4) Jean est tombé. Max l'a poussé    FI\*, BI<sup>ok</sup>
- John fell. Max pushed him*

The question is now the following: how does DI occur in discourse if it is not the simple result of WK on LK of PI or CI? What we know about linguistic data is that DIs are not inferred randomly and that certain types of discourse are more optimal than others relative to DIs. In other words, we need a complete explanation that can interface linguistic with non-linguistic information and utterance with discourse interpretation.

## 2. PRAGMATIC OR DISCOURSE EXPLANATION?

The first point to explicit is the following: do we need any type of discourse knowledge (DK) to process DIs in discourse? This question must be seriously asked, even if it has received a consensual positive answer.<sup>2</sup> The consensual positive answer (see Vet 1995 for a cognitive motivation) consists in claiming that DK is crucial to the determination of DI. Thus Narration (FI) is highly preferred in narrative discourse, whereas Explanation (BI) is the case in non-narrative discourse (see Labov & Waletzky 1967). But this assumption has heavy consequences: it supposes that while processing a narrative discourse, we have a DK such that we know exactly what we have to know, that is, in order to move time forward, we know

that we do so because we are processing a narrative discourse. DK is thus a crucial prerequisite, and if it can be proved that no such knowledge as DK is required, then the explanation cannot presuppose any discourse rule or principle.<sup>3</sup>

What could be an alternative to a discourse-oriented explanation to the computation of DI? Linguistic explanation would suppose that the only procedural information encoded in tenses would be responsible for the triggering the good DI. This solution, proposed for instance in Kamp & Rohrer (1983), meets too many counterexamples to be considered satisfying.<sup>4</sup> The only solution is thus pragmatic, that is, a solution combining linguistic information (and more precisely CI and PI) and contextual information. No specific discourse rule or principle is needed, as we shall see. What we need on the contrary is a serious theory on how linguistic information combines within contextual information. We claim that Relevance Theory provides the necessary theoretical background.<sup>5</sup>

### 3. THE MODEL OF DIRECTIONAL INFERENCE (MDI)

In MDI, we assume that two main hierarchies organise the relevant types of information active in processing DI: contextual information vs. linguistic information on the one hand, and procedural vs. conceptual information on the second. Among procedural informations, we further distinguish scopes: propositional vs. morphological. We obtain thus the following hierarchy of information:

- A. Contextual information is stronger than linguistic information.
- B. Procedural information is stronger than conceptual information.
- C. Propositional procedural information is stronger than morphologically incorporated procedural information.

These three principles organise the linguistic system and the principles of its use. Principle A means that a contextual assumption can defeat a DI inferred on the basis of the sole linguistic information. Principle B states that tenses are stronger than concepts, for instance causally related concepts. Finally, principle C claims that all functional materials in C or higher than T in the syntactic tree are stronger than tenses located in the head of TP.<sup>6</sup> Let us illustrate these principles.

#### 3.1 Principle A

In (5) and (6), time direction comes from the projection of a causal rule (7) onto a contextual assumption (8):

- (5) Max a poussé Jean. Il est tombé FI<sup>ok</sup>, BI\*
  - Max pushed John. He fell.*
  - (6) Jean est tombé. Max l'a poussé FI\*, BI<sup>ok</sup>
  - John fell. Max pushed him*
  - (7) (push, x, y) CAUSE (fall, y)
  - (8) If Max pushed John, then John fell.
- The normal contextual implication is thus (9):
- (9) John fell after Max pushed him.

Now we can imagine another contextual assumption, for instance (10). (5) and (6) would then have respectively a BI and a FI reading, allowing the new contextual implication (11):

- (10) Max pushed John and then John fell.

(11) Max pushed John because John fell.

These readings are certainly less probable than the standard forward (5) and backward (6) ones, but could occur in appropriate contexts. Thus, Principle A explains not only standard cases, but also non-standard ones.

### 3.2 Principle B

French Passé Simple and Plus-Que-Parfait are the best illustration of Principle B. In examples (12) to (15), procedural information given by tenses either confirms or defeats conceptual information given by the push-fall causal rule:

- |      |  |                        |
|------|--|------------------------|
| (12) | Max poussa Jean. Il tomba<br><i>Max pushed John. He fell</i>             | FI <sup>ok</sup>       |
| (13) | Jean tomba. Max le poussa<br><i>John fell. Max pushed him</i>            | FI <sup>ok</sup> , BI* |
| (14) | Max poussa Jean. Il était tombé<br><i>Max pushed John. He was fallen</i> | BI <sup>ok</sup> , FI* |
| (15) | Jean tomba. Max l'avait poussé<br><i>John fell. Max had pushed him</i>   | BI <sup>ok</sup>       |

Note here that the constraint imposed by tenses differs from the one imposed by a contextual assumption: no alternative reading than FI and BI are here possible. Optimal discourses will be those that violate the less constraints. Thus (12) and (15) are more optimal than (13) and (14).

### 3.3 Principle C

What happens when we add functional material like temporal or causal connectives? The prediction is that DI is given by connectives, which implies that connectives can impose a time direction opposite to the one encoded by tenses. If this is the case, the discourse should be interpretable, but less optimal than in cases where PI is co-directional:

- |      |   |                  |
|------|---|------------------|
| (16) | Max poussa Jean et il tomba<br><i>Max pushed John and he fell</i>                         | FI <sup>ok</sup> |
| (17) | Jean tomba et Max le poussa<br><i>John fell and Max pushed him</i>                        | FI <sup>ok</sup> |
| (18) | Max poussa Jean, parce qu'il était tombé<br><i>Max pushed John, because he was fallen</i> | BI <sup>ok</sup> |
| (19) | Jean tomba, parce que Max l'avait poussé<br><i>John fell, because Max had pushed him</i>  | BI <sup>ok</sup> |

In these examples, where PI converge, (16) is more optimal than (17), and (19) more optimal than (18), because in (16) and (19), there are no conflicts between CI and PI, whereas in (17) and (18) such conflicts arise. In examples like (20) and (21) where PI diverges, interpretation processes become more difficult, and judgments of acceptability vary. For instance, (20) could be rejected from a normative point of view, whereas (21) is almost impossible to process because of the divergence between the time directions encoded by the connective (*et*) and by the tense (Plus-Que-Parfait):

- |      |   |                  |
|------|---|------------------|
| (20) | Jean tomba, parce que Max le poussa<br><i>John fell, because Max pushed him</i> | BI <sup>ok</sup> |
| (21) | Max poussa Jean et il était tombé<br><i>Max pushed John and he was fallen</i>   | FI <sup>??</sup> |

We must now introduce two other principles explaining the way we combine in computation these temporal and directional information. We have to introduce a new concept, that is, *directional feature*.

### 3.4 Directional features and principles D and E

Linguistic and non-linguistic information are hierarchical in the sense given by principles A to C. But the computation of DI is based on atomic information encoded in directional features. We will examine here only two different features, forward and backward features. Features can on the other hand be weak or strong. So the DI device contains four types of features:

- Weak forward features [ff]
- Weak backward features [bf]
- Strong forward features [FF]
- Strong backward features [BF]

The hierarchy of information given by principles A to C is not reflected in the typology of features: we are looking for general principles and do not want to have an *ad hoc* hierarchy of features.

How can we then compute DI relatively to directional features? We must introduce two subsequent principles:

- D. A strong features wins over a weak feature or a string of weak features.
- E. A weak feature or a string of weak features must be licensed by a strong feature.

These principles simply state that for a DI to emerge a strong feature must be accessible in order to give or to license the DI. The following algorithm makes explicit the procedure of DI assignation:

#### *Algorithm of DI assignation*

1. assign to utterance U1 a directional feature in function of directional features born by U1's linguistic expressions
2. if possible, construct of a contextual assumption on the basis of conceptual expressions
3. assign to utterance U2 a directional feature in function of directional features born by U2's linguistic expressions
4. compute DI of discourse [U1-U2]
5. license DI *via* an accessible contextual assumption.

Here is an illustration of this algorithm, which gives a crucial role to contextual assumption in the licensing of DI:

#### *Jean tomba, parce que Max l'avait poussé (John fell, because Max had pushed him)*

1. assignation of directional feature to U1 (*Jean tomba*)  
*tomba* = [ff<sub>PS</sub>]  
U1 : [ff]<sub>U1</sub>
2. no contextual assumption can be formed from the concept *fall*
3. assignation of directional feature to U2 (*parce que Max l'avait poussé*)  
*parce que* = [BF<sub>PQ</sub>]  
*avait V-é* = [bf<sub>PQP</sub>]  
*poussé* = [bf<sub>P</sub>]  
U2: [BF<sub>PQ</sub>] & [bf<sub>PQP</sub>] & [bf<sub>P</sub>] = [BF]<sub>U2</sub>
4. computation of [U1-U2]'s DI

[U1-U2]: [ff]<sub>U1</sub> & [BF]<sub>U2</sub> = [BF]<sub>U1-U2</sub>

5. license DI *via* an accessible contextual assumption: access to the contextual assumption “if Max pushes John, then John falls”, which licenses the interpretation [BF]<sub>U1-U2</sub>.

#### 4. CONCLUSION

In this paper, I have provided an explicit model for the computation of DI in discourse. This model gives a crucial role to contextual assumptions, in the sense that they license or block the computed DI. Moreover, I provide principles that organise not only the different types of linguistic expressions, but also the way pragmatic computation works. Finally, the model of directional inference does not require any principle of discourse analysis, let alone principles of narrative discourse.

#### FOOTNOTES

<sup>1</sup> English allows both backward and forward readings for (1) and (2). With French Passé simple, this is generally forbidden:

- (i) Max poussa Jean. Il tomba. FI<sup>ok</sup>, BI\*  
 (ii) Jean tomba. Max le poussa. FI\*, BI<sup>ok</sup>

Cf. Moeschler (1999) for a general description of tense combination and directional interpretations.

<sup>2</sup> For instance, Asher (1993), Caenepeel & Moens (1994), Dowty (1996).

<sup>3</sup> This is the thesis advocated in Reboul & Moeschler (1998), in which discourse comprehension is explained as a non-demonstrative inference process including hypothesis on communicative and informative intention attributed to both utterance and discourse (respectively local and global communicative and informative intentions).

<sup>4</sup> In Kamp & Rohrer (1983), French Passé Simple encoded Forward Inference, French Plus-Que-Parfait encodes Backward Inference, and French Imparfait encodes Inclusive Inference.

<sup>5</sup> In Moeschler (2000), we claim that DI are not Gricean implicatures (neither conventional nor conversational), but contributions to the explicatures of the utterances (they contribute to the truth value of the utterance). See Wilson & Sperber (1993b) and Carston (1993) for further arguments.

<sup>6</sup> We assume that principles A and B are universal, whereas principle C is not. The distinction between incorporated and propositional information can be irrelevant in many languages. For instance, Swahili is a language (cf. Kang'ethe 1999) in which incorporated tense markers are strong directional features.

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