

EBB

PRESENTS

SCANNERS ^{VI}

A DATA-MINING GENERATIVE EXPERIENCE
IN COLLABORATION WITH VICTOR VAYSSÉ
AND NICOLAS SASSOON

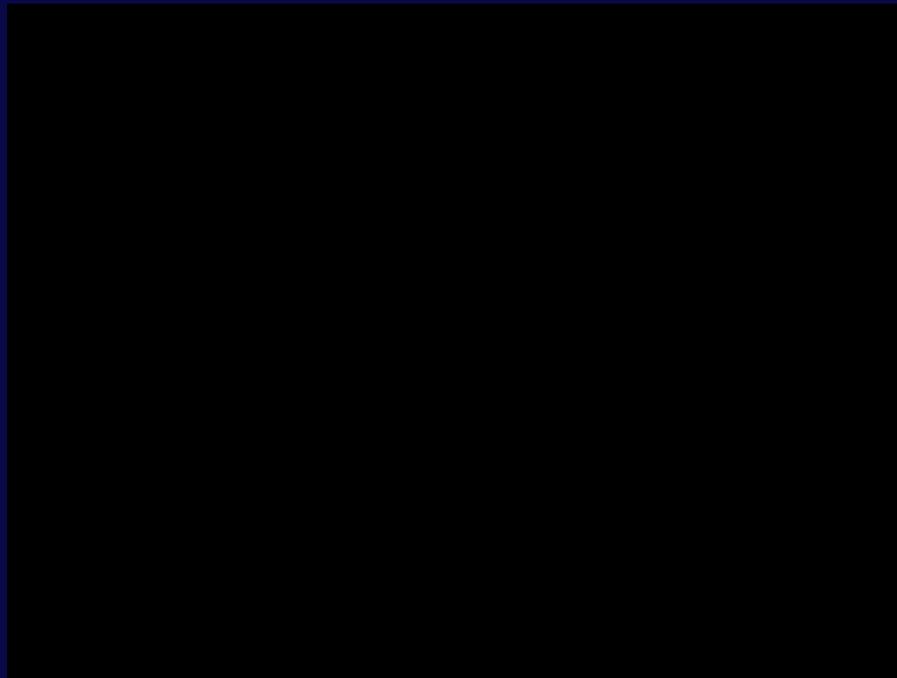
NFT PARIS FEB24-25 2023

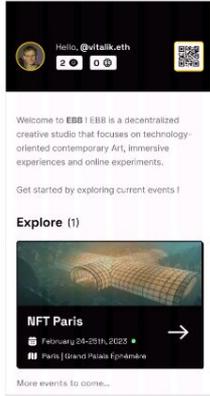
SCANNERS ^{V1}

SCANNERS is an interactive artistic experiment conceived by EBB. The first edition of the project, **SCANNERS V1.0**, was presented at **NFT Paris** in February 2023.

The installation, which functions as an interactive data-mining device, creates a series of generative onchain portraits, the **SCANs**, created with **Nicolas Sassoon**.

While attendees of the conferences are being scanned, **Victor Vaysse's** installation **THE ARTIST** performs a live data painting, creating a unique piece of art based on the social interactions generated by the project. The visitors with the highest engagement was gifted the painting.





The Webbapp

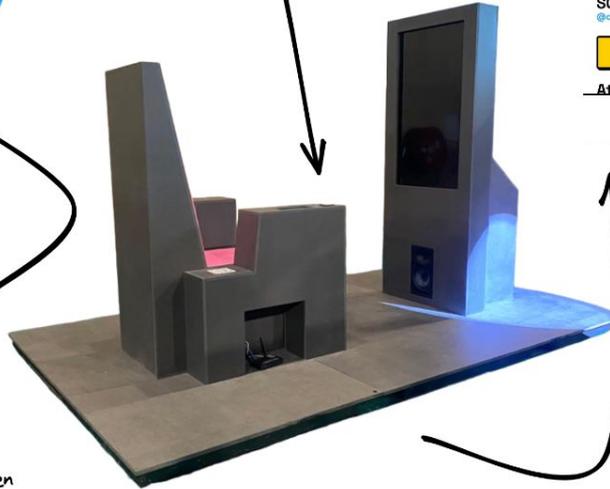
have a seat on the Throne and connect via your QR code!



Connect via Twitter to create a profile



Scan the QR-code to open the WEBBapp!



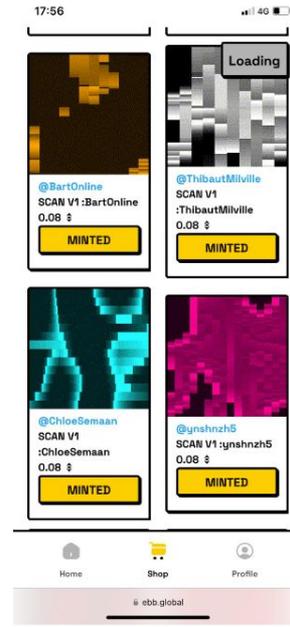
The Throne is equipped with body scanners

The talking Screen-Host makes jokes and funny comments

Using the control pad in the armchair, answer a series of questions and play with the parameters!



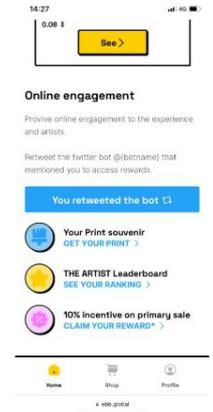
The body scan and the interactions are used to generate a unique dynamic NFT - your SCAN!



The NFT can be minted on the EBB marketplace - easy access via your WEBBapp profile!

THE FINAL COLLECTION IS RELEASED ON OPENSEA!

it is limited to the NFTs which were minted in a period of time after the event



You can share your artwork on Twitter

By doing so, you can now be part of THE ARTIST experience. Claim 10% revenue-sharing on the primary market!

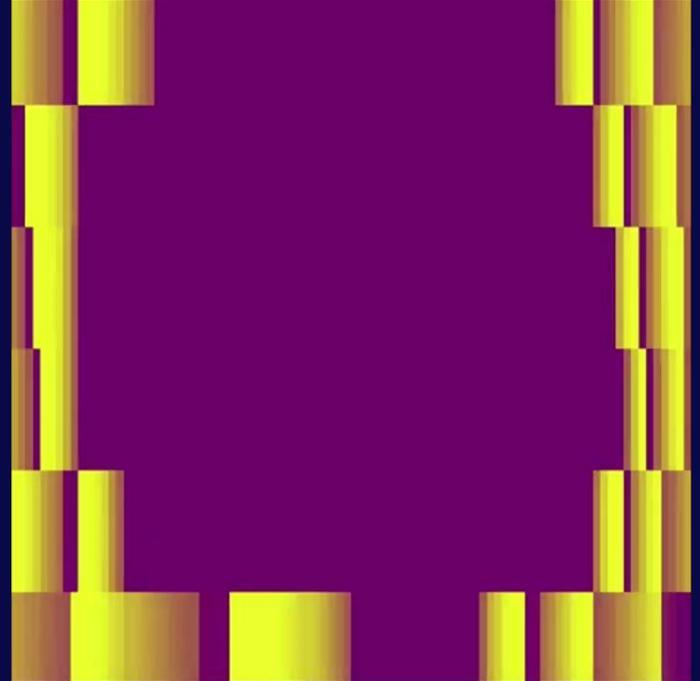
SCANS

The **SCANS** are unique generative portraits created with **Nicolas Sassoon**. To generate a **SCAN**, visitors will have to take place on the throne scanning their bodies and answer a series of questions. The **SCANS** series will provide a hall of fame of the **NFT Paris** visitors.

NICOLAS SASSOON

Nicolas Sassoon employs animation techniques from the early days of computer graphics to manifest a range of shapes and figures - visually encoded by pixelated patterns and limited color palettes. The artist uses this imagery for its optical and pictorial properties, as well as for its poetic qualities and representational limitations.

Nicolas Sassoon currently lives and works in Vancouver BC, Canada, and is a founder of the collaborative project **SIGNALS** and **W-A-L-L-P-A-P-E-R-S**.

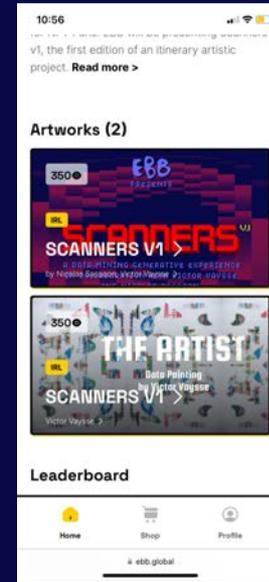
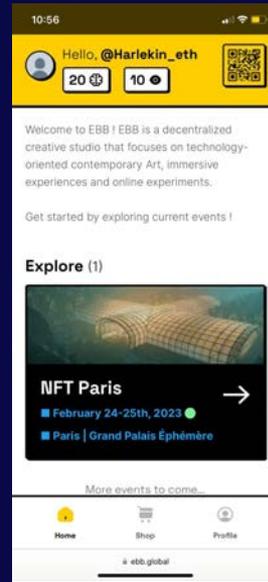


THE WEBBAPP

Visitors connect to SCANNERS via a QR code on-site. By connecting their Twitter, visitors create a profile on the Webbapp.

They get a QR code which can be scanned by the Throne, thus starting the experience.

The Webbapp will remember the visitors, allowing them to find their **SCANS** easily.



THE INSTALLATION

Visitors of **NFT Paris** are publicly interviewed by a therapist-robot, as if they were on a TV set. While sitting on the throne scanning their bodies, being connected to Twitter, they are being asked intrusive and irreverent questions.



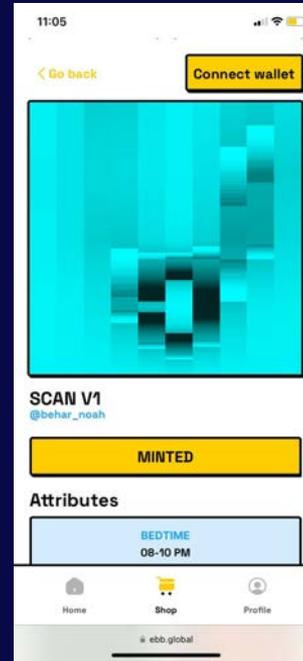
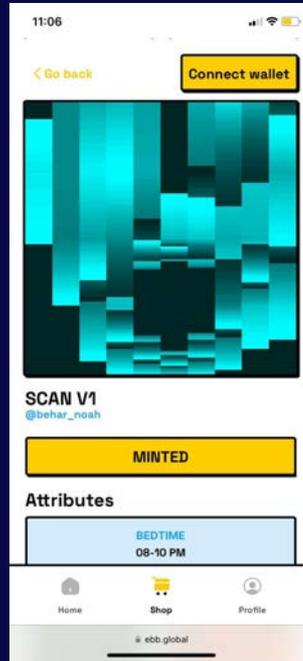
The Throne is equipped with sensors and a control pad in the armchair, enabling the visitor to interact with the generation.



The Robot speaks to the audience, making jokes and commenting the answers.

THE SCANS

Each of these elements contributes transparently to the constitution of an original collection of generative artwork, the **SCANS**, whose generative matrix has been conceived by **Nicolas Sassoon**.



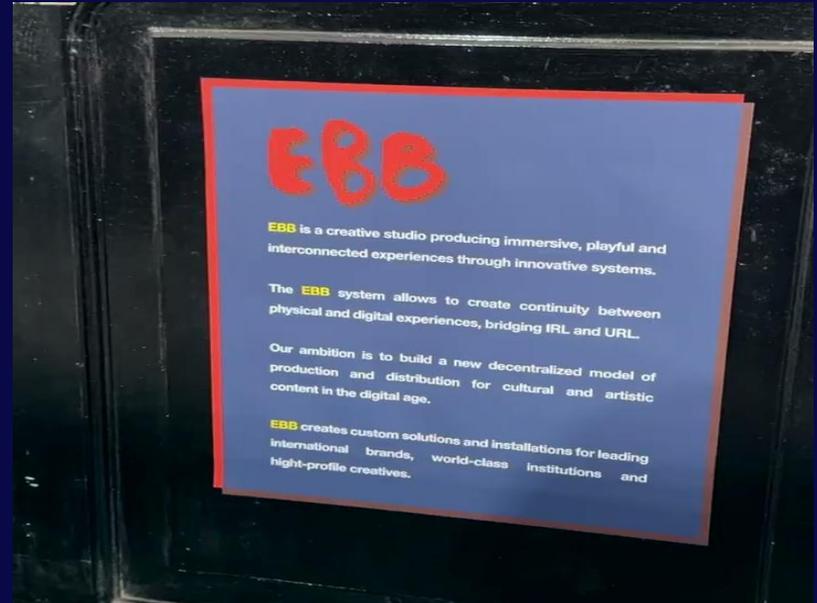
THE ARTIST

THE ARTIST is an art installation made by **Victor Vaysse** for **SCANNERS**. The art work comprehends a mural printer which performs a live data painting. Each time a visitor create a **SCAN** and share it with Twitter, the **EBB Bot** will scrap public data from their account such as their number of followers, the likes of their post and their PFP. This information is communicated to the mural printer, which will start to print graphic motives based on the data.

VICTOR VAYSSE

His practice is related to the recording, the materiality and the reception of images. At the beginning, his work was inspired by the practice of photography which gradually questioned, thus exploring the very status of images, from their production to their position in both real and digitalspaces.

Little by little, a transdisciplinary practice was born, which unfolded from his questioning as a photographer and which crystallizes in sculptures, images, and digital installations.



THE ARTIST



