Information

1. This questionnaire is only valid only to define extremes of game play by category or video game genre; For example, contrasting action video game players (AVGPs) with non-video game players (NVGPs). It is **NOT** appropriate for:
   a) continuous measure of weekly hours of video game play
   b) contrasting game genres against each other (e.g., action vs. RPG, Action vs. MMPORG, etc.)

2. Some game titles have changed category over their different releases (e.g. Warcraft). The experimenter should thus verify the exact classification of a specific video game **title AND version** on this [wiki on game genre](#) if unsure (e.g., Warcraft I, II and III in RTS, whereas World of Warcraft (IV) is an MMPORG).


**NVGP criteria**

- **During** the Past Year
  - (1) At most 0-1 hour per week for Action_First/Third
  - **AND**
  - (2) At most 0-1 hour per week for Action_RPG/Adv.
  - **AND**
  - (3) At most 0-1 hour per week for Sport/Driving
  - **AND**
  - (4) At most 0-1 hour per week for RTS/MOBA
  - **AND**
  - (5) No more than 1-3 hours per week for any of the remaining game categories (Non-Action_RPG/FANTASY, Turn Based Strategy/LifeSim/Puzzle, Music games and Other)
  - **AND**
  - (6) Using the maximum value in each hourly category (i.e. 0-1 =1 hour; 1-3=3 hours), no more than 5 hours per week total across all game categories

- **Before** the Past Year
  - (1) At most 0-1 hour per week for Action_First/Third
  - **AND**
  - (2) At most 0-1 hour per week for Action_RPG/Adv.
  - **AND**
  - (3) At most 0-1 hour per week for Sport/Driving
  - **AND**
  - (4) At most 0-1 hour per week for RTS/MOBA
  - **AND**
  - (5) No more than 1-3 hours per week for any of the remaining game categories (Non-Action_RPG/FANTASY, Turn Based Strategy/LifeSim/Puzzle, Music games and Other)
  - **AND**
  - (6) Using the maximum value in each hourly category (i.e. 0-1 =1 hour; 1-3=3 hours), no more than 5 hours per week total across all game categories
AVGP criteria
Four options possible - All criteria MUST apply within each option

OPTION 1.
(1) At least 5+ hours for Action_First/Third during past year
   OR
(2) At least 5+ hours for Action_RPG/Adv. during past year
   AND
(3) At most 1-3 hours during past year on each game category listed: Turn Based Strategy/LifeSim/Puzzle, Music games and Other (that is all other game categories but RTS/MOBA and Sport/Driving)

OR

OPTION 2.
(1) 3-5 hours for Action_First/Third during past year
   OR
(2) 3-5 hours for Action_RPG/Adv. during past year
   AND
(3) At most 1-3 hours during past year on each game category listed: Turn Based Strategy/LifeSim/Puzzle, Music games and Other (that is all other game categories but RTS/MOBA and Sport/Driving)
   AND
(4) At least 5+ hours on Action_First/Third before past year
   OR
(5) At least 5+ hours for Action_RPG/Adv. before past year

OR

OPTION 3.
(1) 3-5 hours for Action_First/Third during past year
   OR
(2) 3-5 hours for Action_RPG/Adv. during past year
   AND
(3) At least 5+ hours in Sport/Driving during past year
   AND
(4) At most 1-3 hours on each remaining game category during past year: Turn Based Strategy/LifeSim/Puzzle, Music games and Other (that is all other game categories but RTS/MOBA)

OR

OPTION 4.
(1) 3-5 hours for Action_First/Third during past year
   OR
(2) 3-5 hours for Action_RPG/Adv. during past year
   AND
(1) At least 5+ hours in RTS/MOBA during past year
   AND
(6) At most 1-3 hours on each remaining game category during past year: Turn Based Strategy/LifeSim/Puzzle, Music games and Other (that is all other game categories but Sport/Driving)