



Insights on Plume Dynamics by Infrasonic and Thermal data

M. Ripepe, G. Lacanna, D. Delle Donne,
A. Huskuldsson, C. Bonadonna and E. Marchetti,

1. University of Firenze, Italy 2. University of Iceland, Iceland 3. Universite de Geneve, Swiss

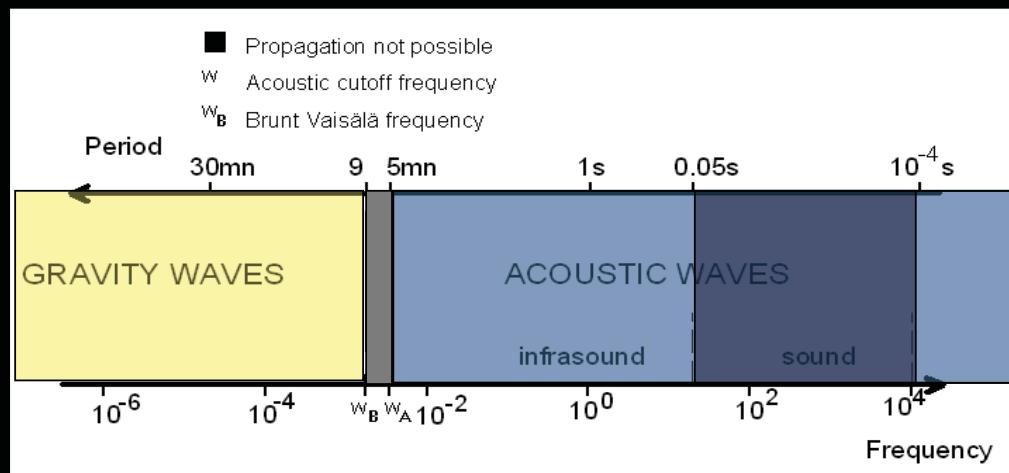
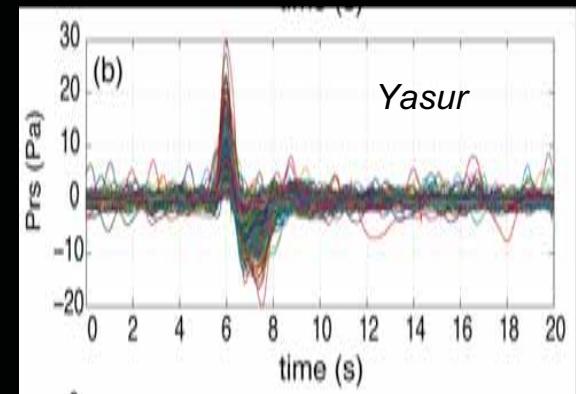


What is Infrasound ?

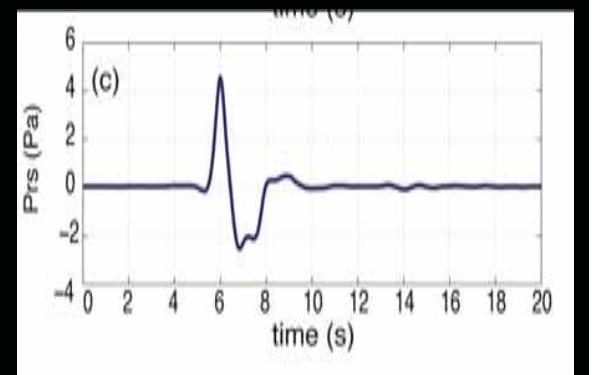
Yasur (Vanuatu) from 350 m at 3000 m from vent



1280 infrasonic waveforms



very stable source process !

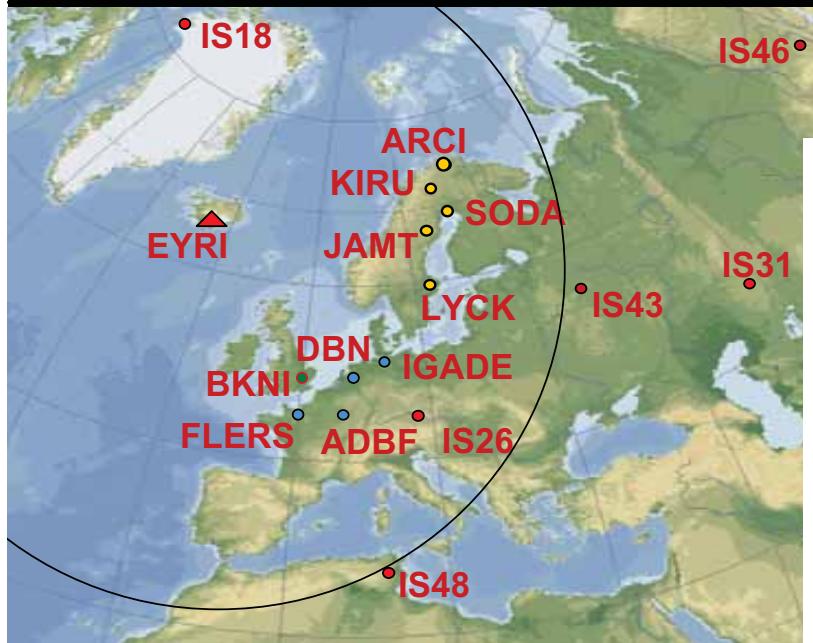


Infrasound is a pressure perturbation which propagates in the atmosphere with the speed of sound (~340 m/s) but at frequencies lower than audible (<20 Hz)

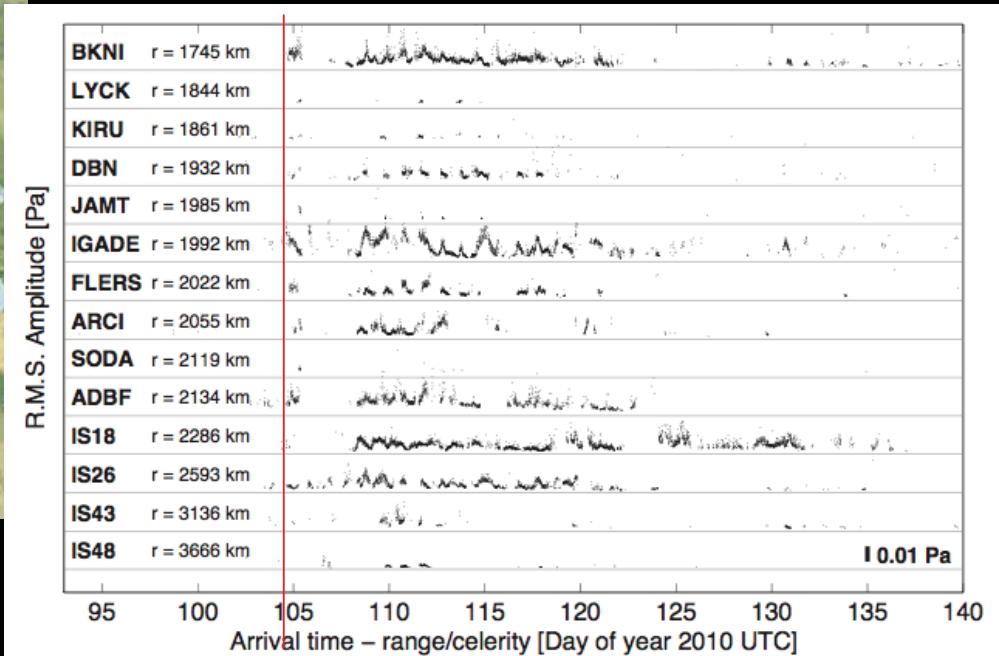


Infrasound Efficiecy as Remote Monitoring

Position of Infrasonic IMS & Nat. Arrays



RMS Amplitude Variation of the Detections



14 April Eruption onset

Matoza *et al.*, 2010

The eruption was detected as far as 3600 Km in Tunisia and Russia

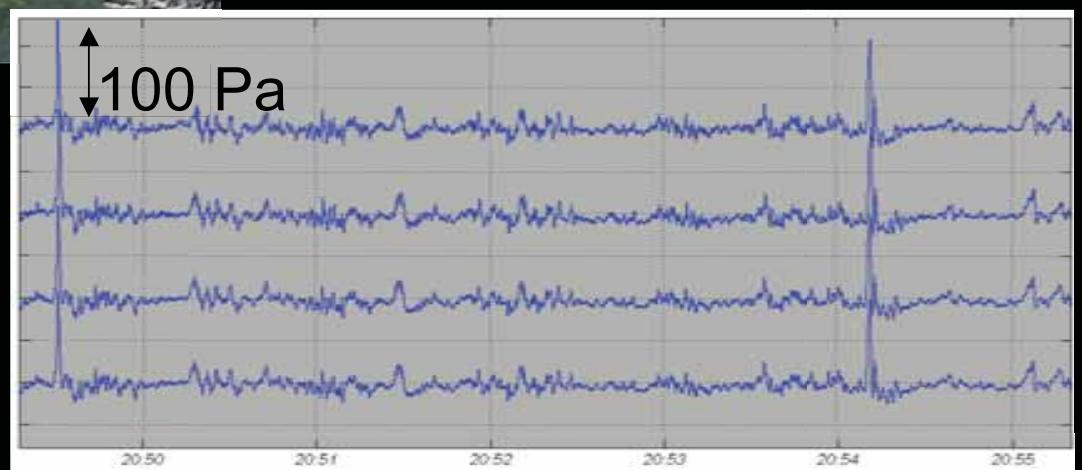
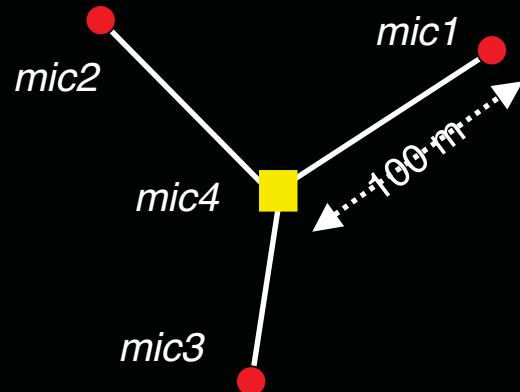
How much acoustic amplitude reflects source or atmospheric propagation ?



How do we Measure Infrasound



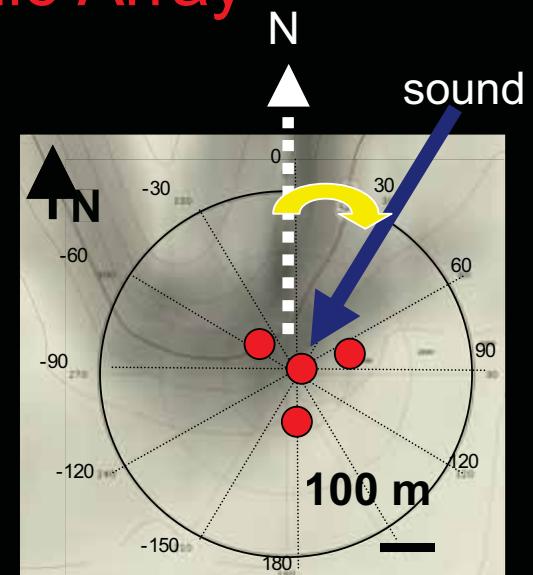
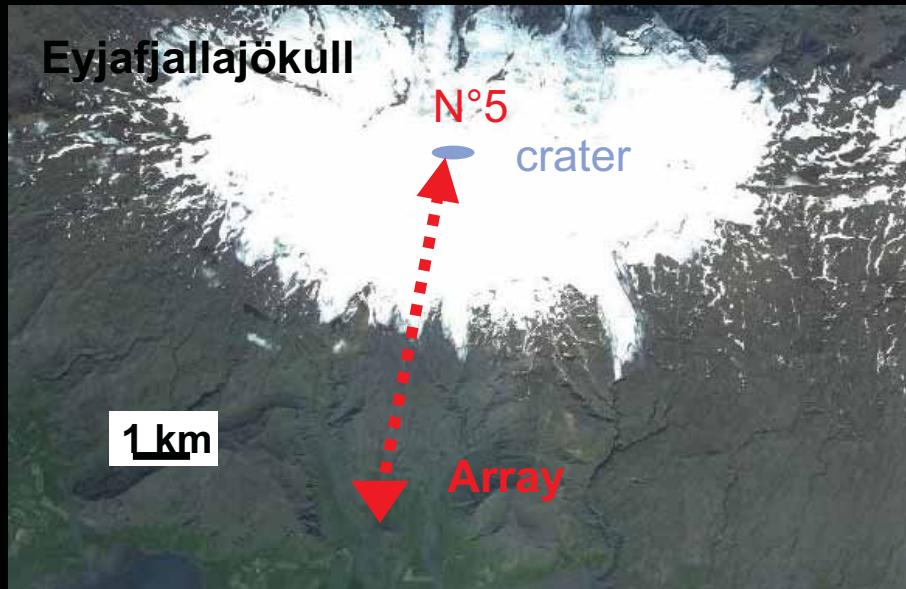
- Guralp DMG24 24 bits
- Sampling rate 100 Hz
- 4 differential pressure sensor
- Wireless Modem 2.4 Ghz
- Baud Rate 19200
- Power cons. 250 mA
- Power supply 3 batt. 12 V 85 Ah
- Time of Deployment <2 hours
- Total Weight ~20 Kg. (no batteries)



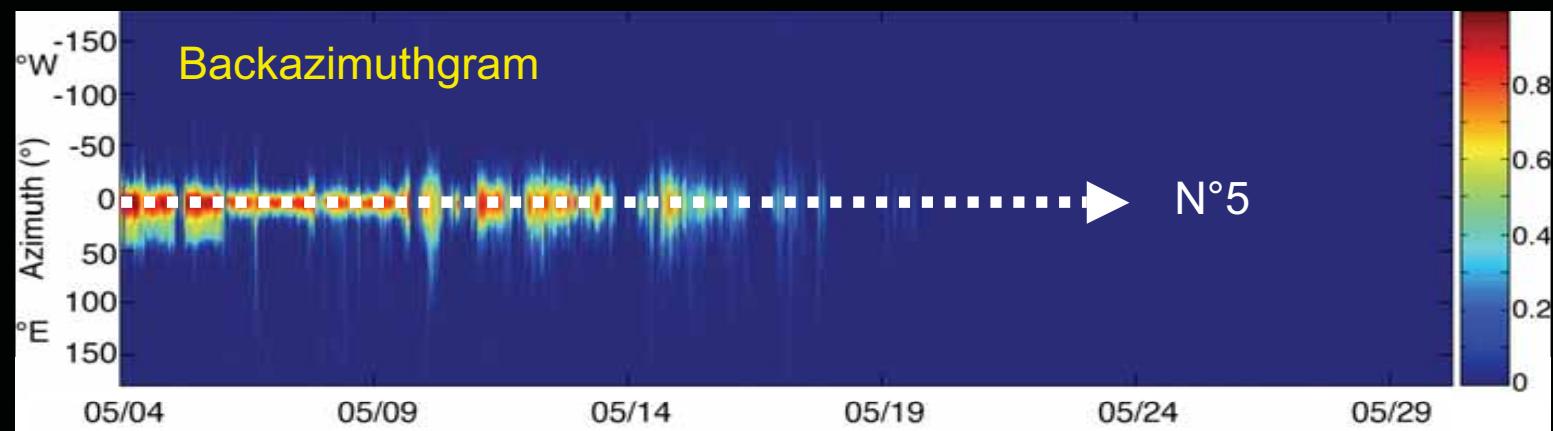
Plume is “sustained” by violent explosions ~ 8 KPa of reduced excess pressure



Source Location by Infrasonic Array



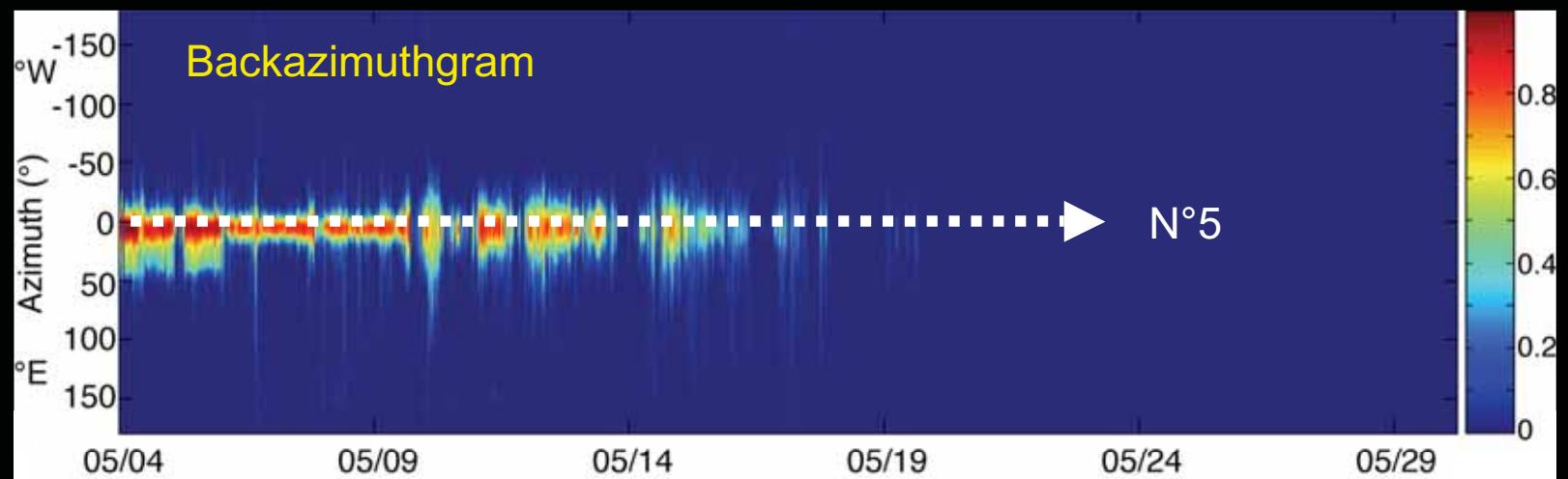
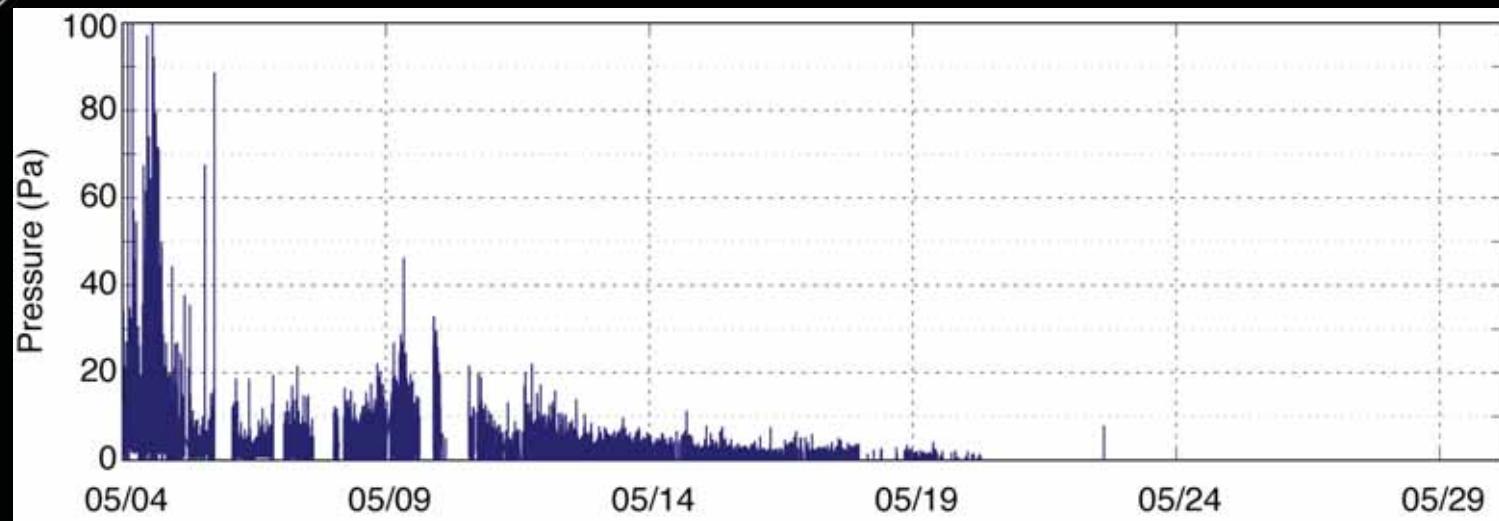
Sound backazimuth



Infrasonic Array provides in real-time Eruptive Onset and Duration



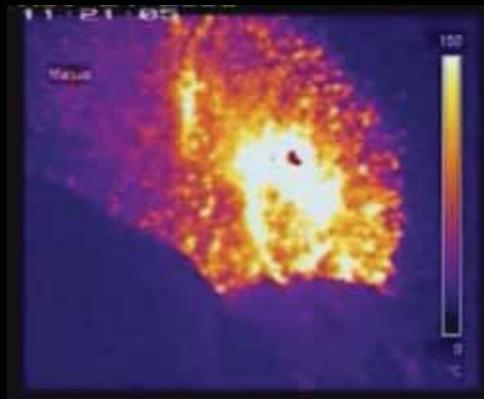
Pressure Variation of Infrasonic Detections



Infrasonic Pressure reflects Eruption Intensity



Modeling the Sound Source



Monopole

$$\Delta p = \frac{\dot{q}(t - r/c)}{2\pi r}$$

where:

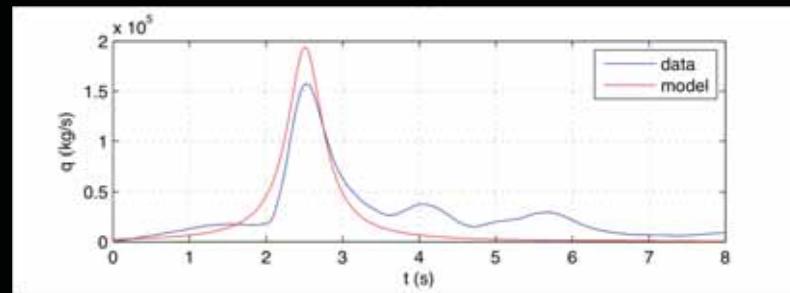
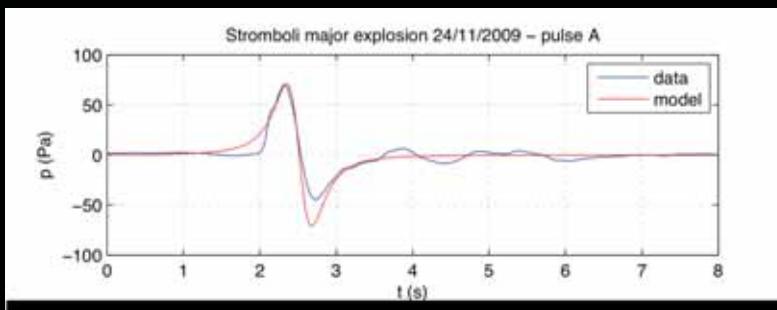
r - distance from source
 c – Speed of sound

(Lighthill, 1978)

Δp acoustic Pressure

$q(t-r/c)$ is the mass outflow from the source [kg/s]

$$q(t) = 2\pi r \int_0^t \Delta p(t' + r/c) dt' \quad q(0) = 0$$



Infrasonic Pressure (Δp) can be converted in mass flux q , but



Modeling the Sound Source

..... the source could be a Dipole !



$$\Pi = \frac{\pi r^2}{\rho_{\text{air}} c \tau} \int_0^\tau |p - p_{\text{air}}|^2 dt$$

$$\Pi_d = K_d \frac{\pi R^2 \rho_{\text{air}} u^6}{c^3}$$

Dipole Source

$$\Delta p = \cos\theta \left[\frac{l \ddot{q}(t - r/c)}{2\pi r c} \right]$$

far-field conditions $r \gg \lambda$ (Lighthill, 1978)

Acoustic Power

where:

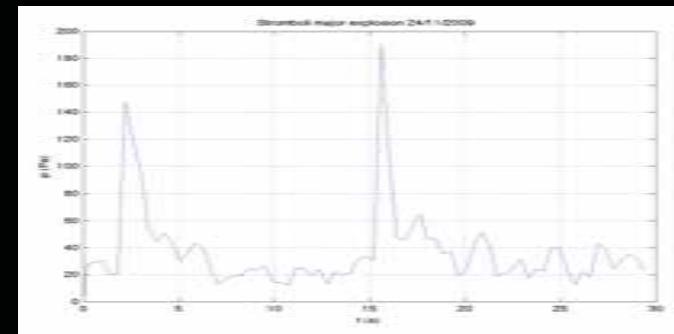
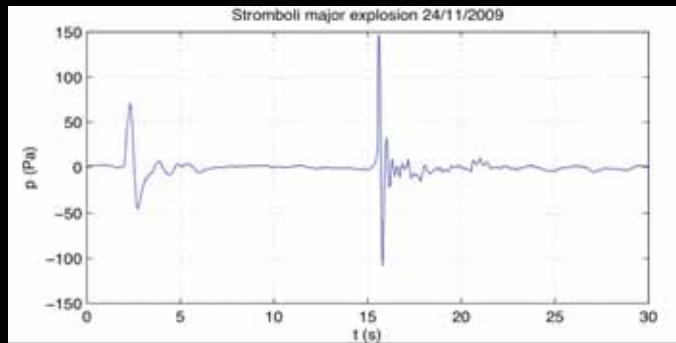
r - distance from source

l - length of dipole

c - Speed of sound

$K_d = 0.01$

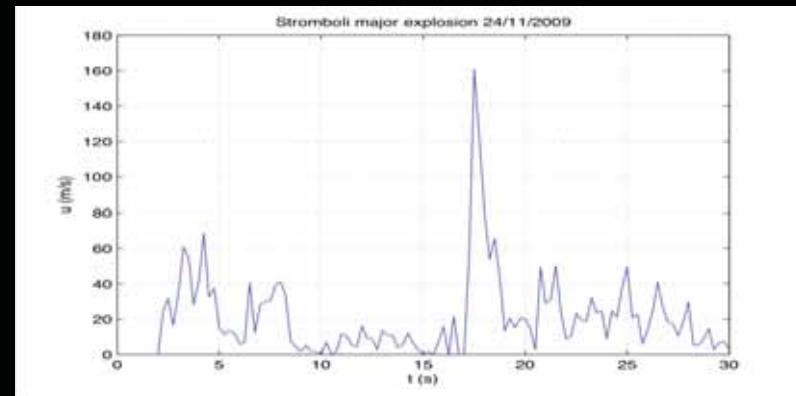
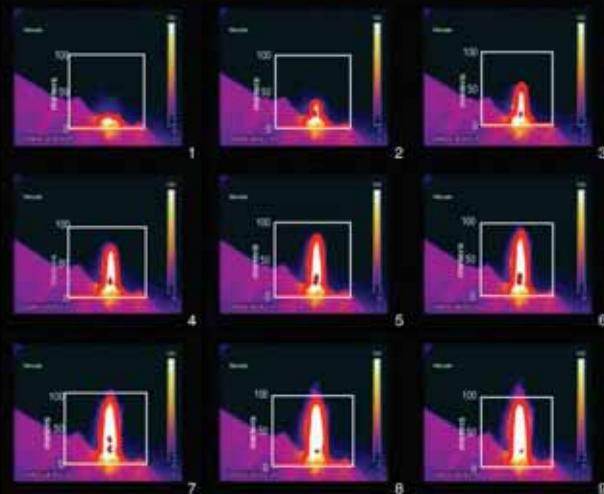
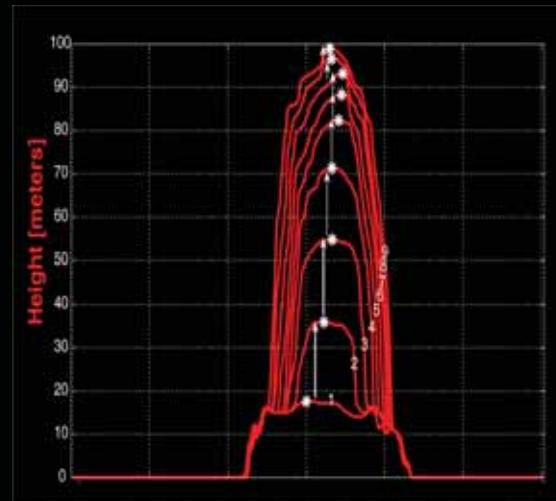
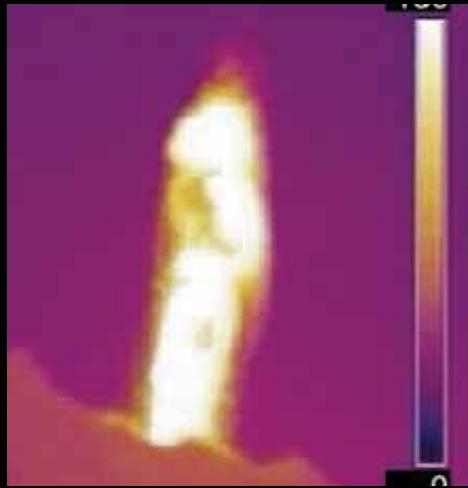
(Woulff & McGetchin, 1976)



Acoustic Power (Π_d) can be converted in plume velocity u



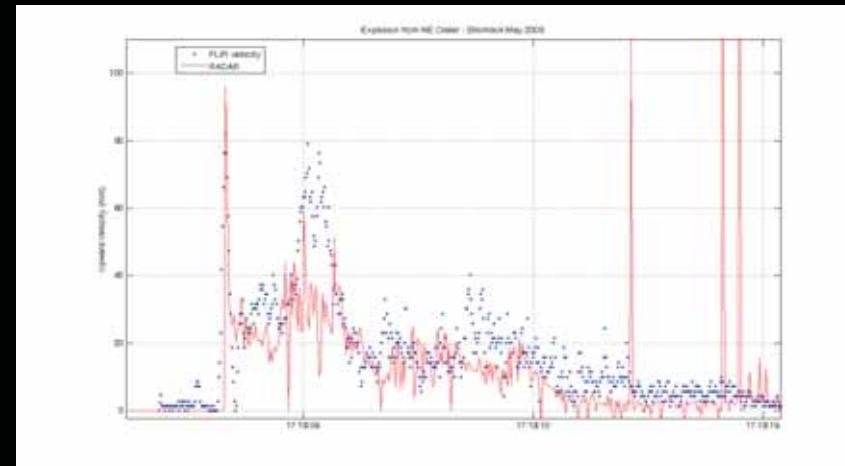
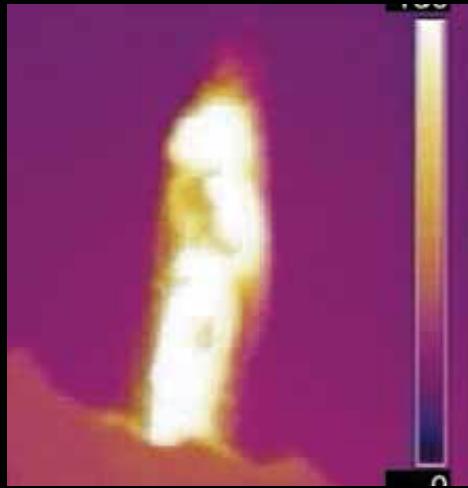
Thermal Image Processing



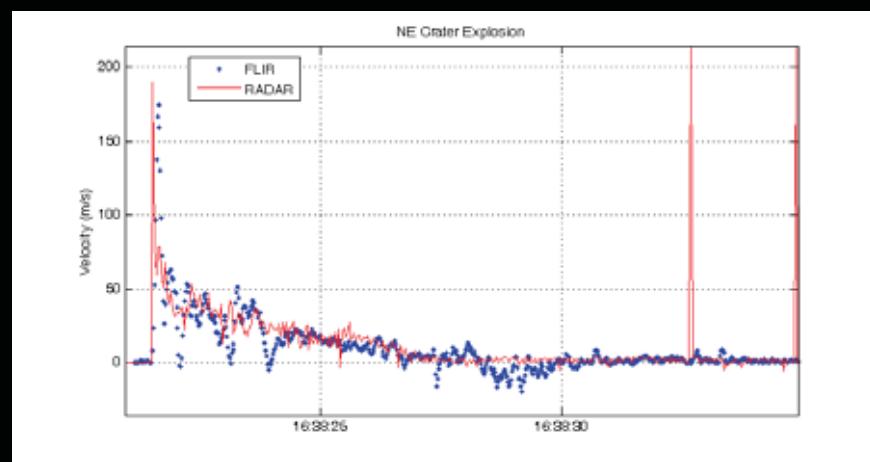
Tracing the Contour line of the 50°C temperature threshold @50 fps



Doppler Radar and Thermal Image Processing



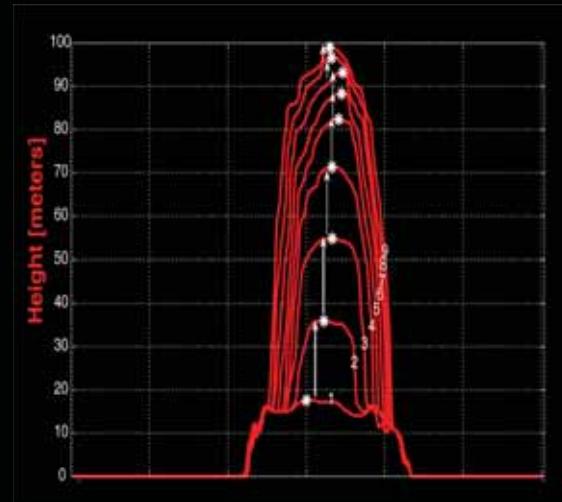
(M. Hort, Hamburg Univ., 2008)



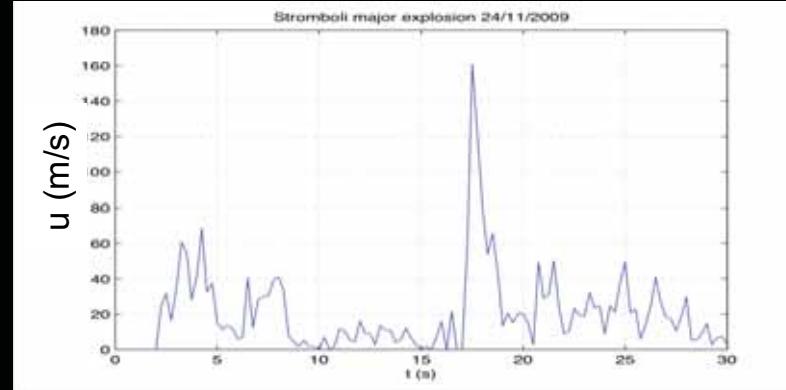
exit velocity derived by thermal image are comparable to doppler radar



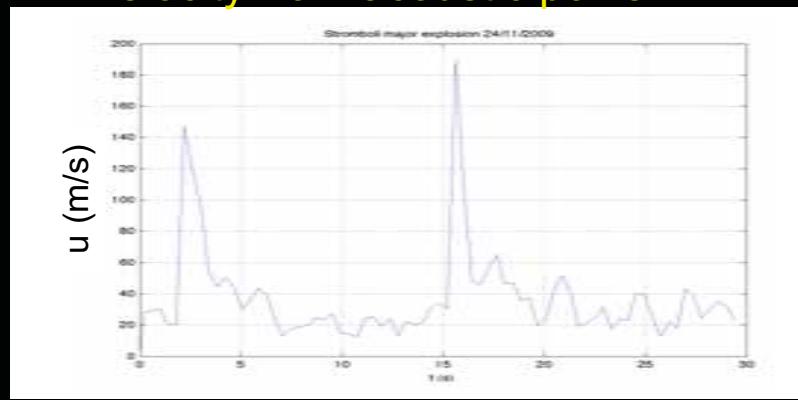
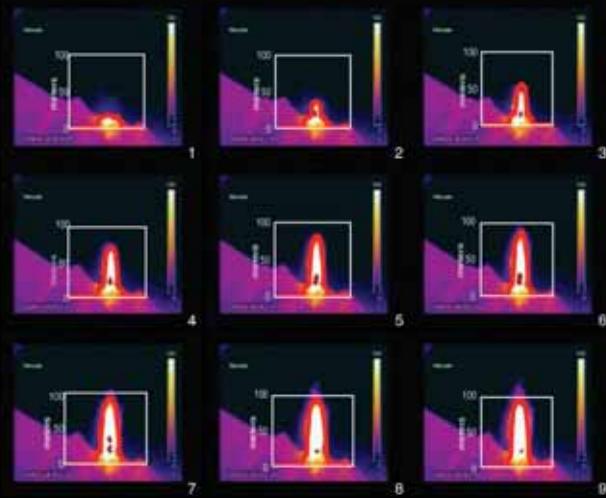
Sound Source and Thermal Image Processing



Velocity from thermal images



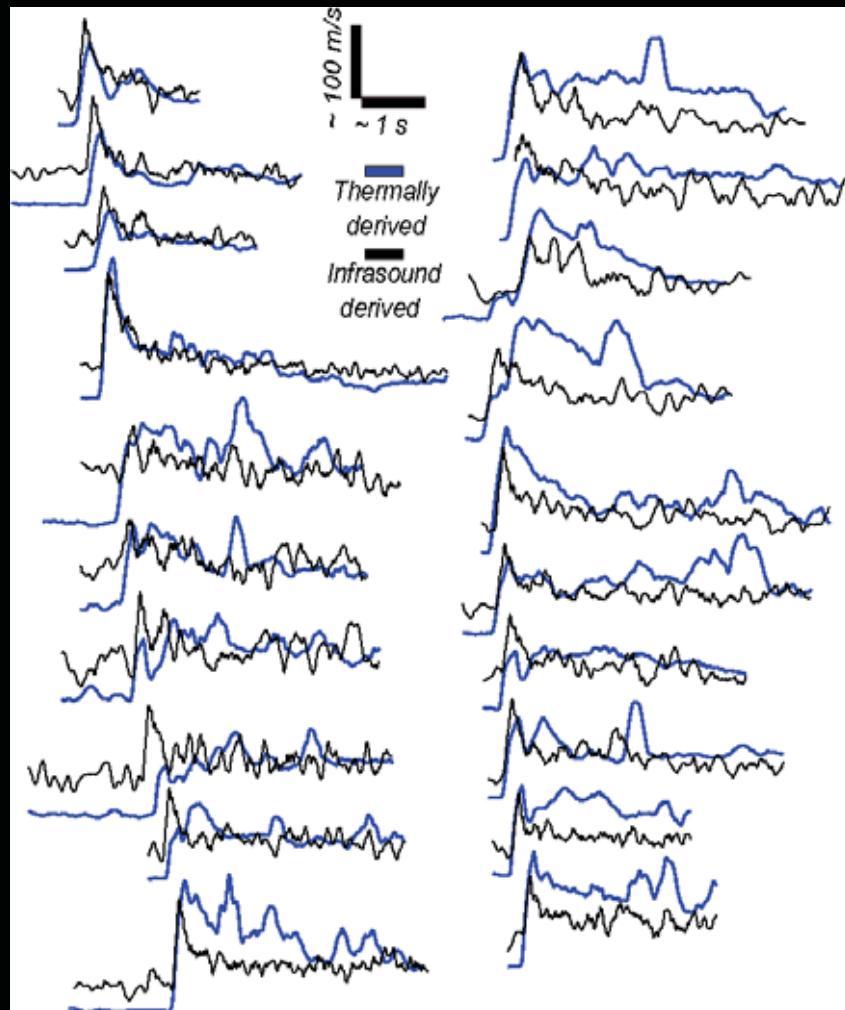
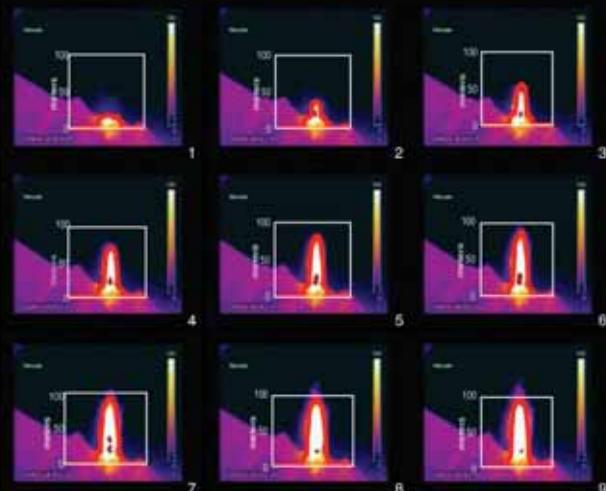
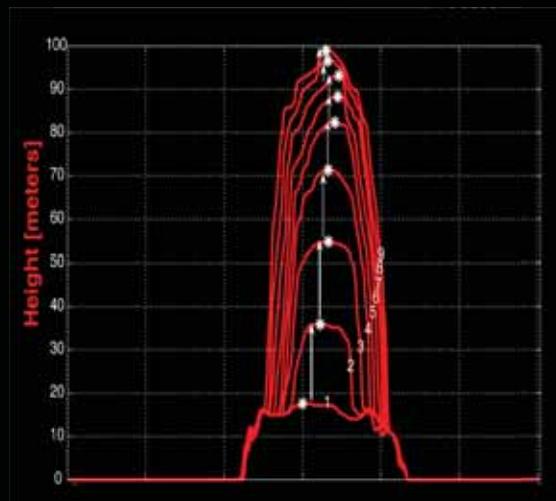
Velocity from acoustic power



Plume velocity thermally derived is consistent with Infrasonic Dipole



Sound Source and Thermal Image Processing

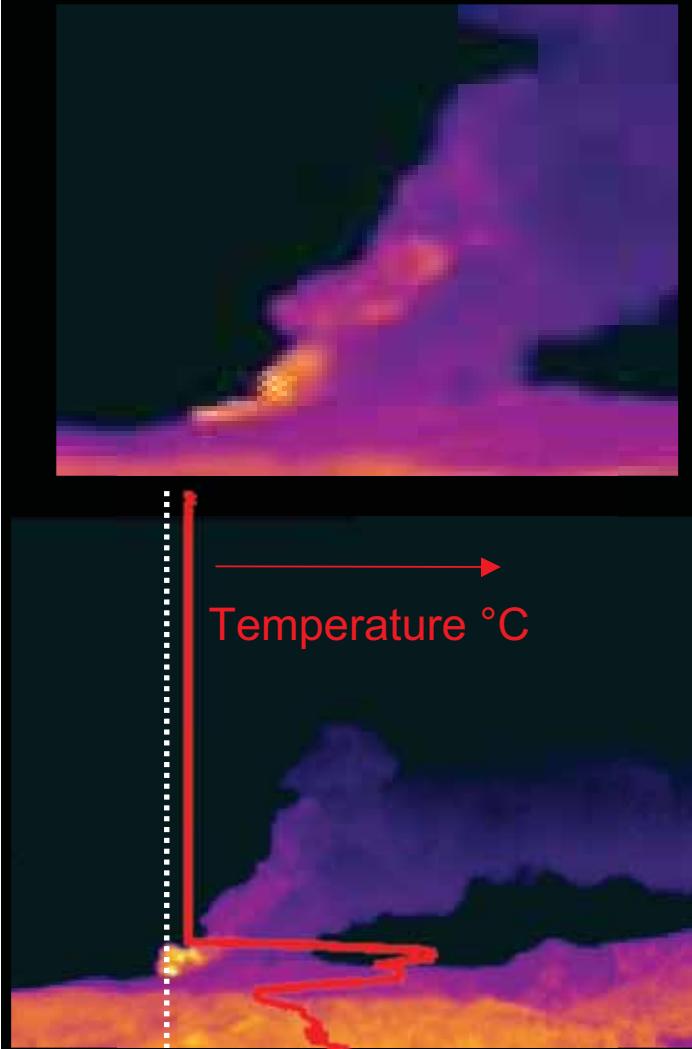


Plume velocity thermally derived is consistent with Infrasonic Dipole

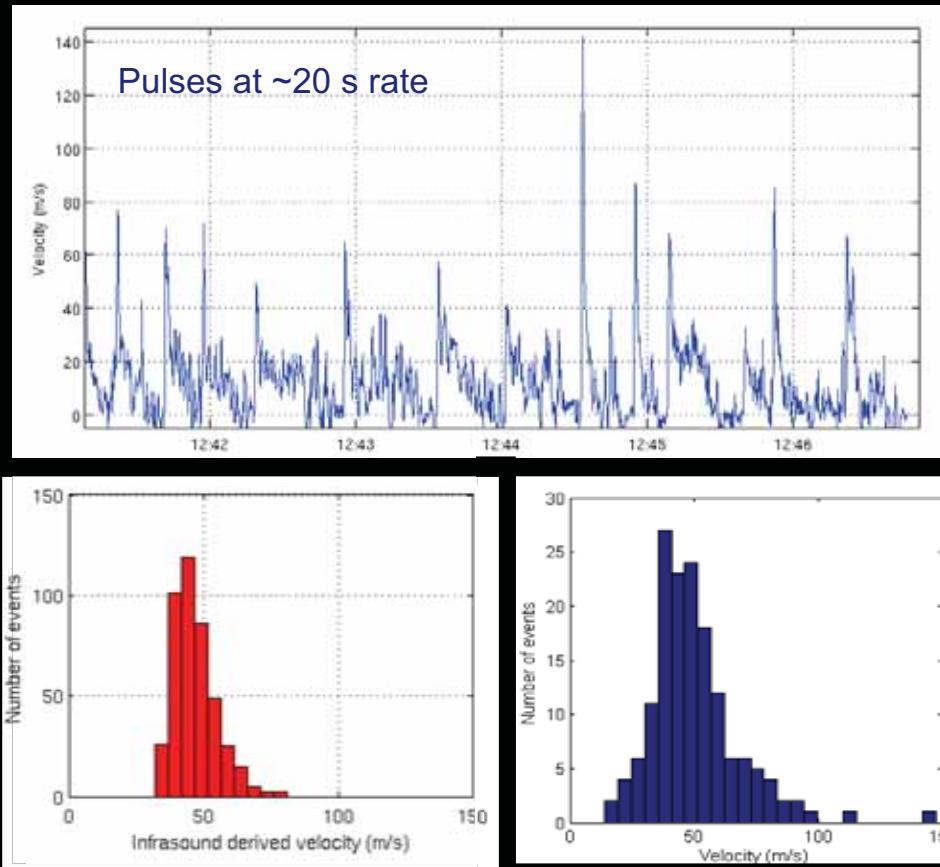


Thermally-derived Plume velocity

Eyjafjallajokull



- FLIR A-20 Uncooled Thermocamera
- 50 frames per second at 16 bits
- Distance from the vent ~ 8.2 km



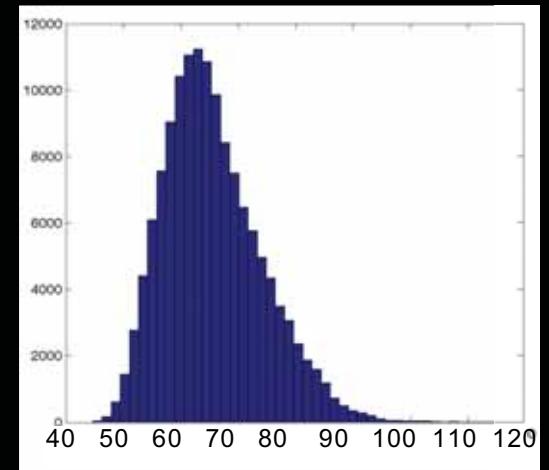
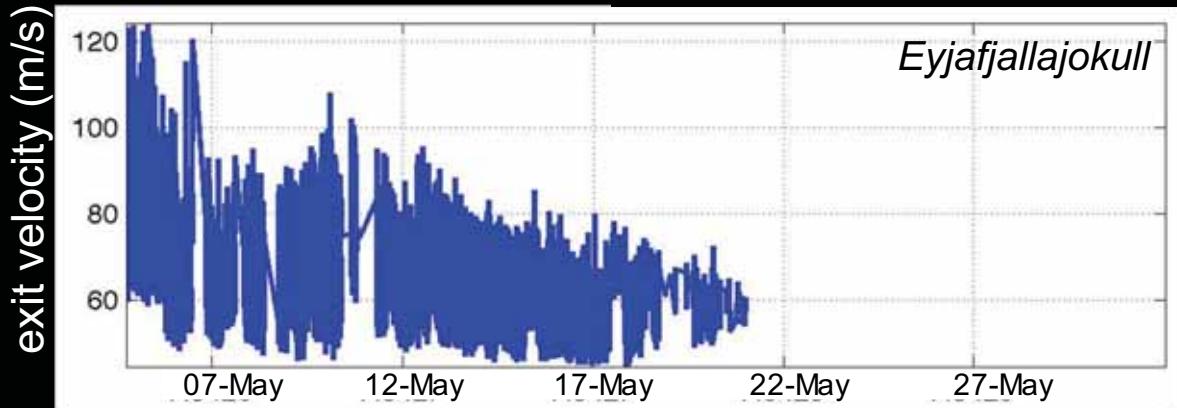
Plume velocities from FLIR are comparable with infrasonic dipole source.



Exit Velocity from Acoustic Power

Dipole Source

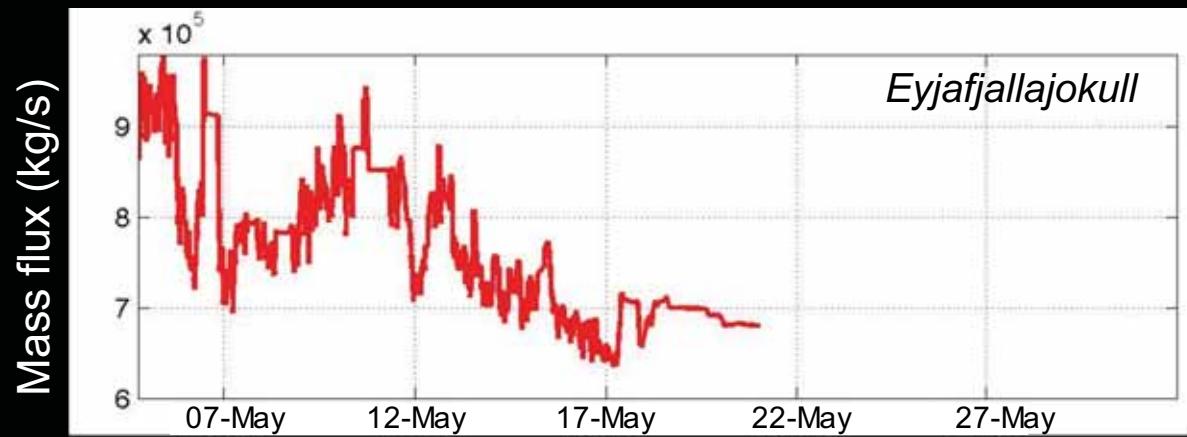
$$\Pi_d = K_d \frac{\pi R^2 \rho_{\text{air}} u^6}{c^3}$$



.. to mass flux

$$q(t) = \pi \rho_{\text{plume}} R^2 u$$

$$45 < U < 124 \text{ m/s}$$
$$U_{\text{mean}} = 67 \text{ m/s}$$



with:

$$\rho_{\text{plume}} = 6 \text{ kg/m}^3$$
$$R = 25 \text{ m}$$



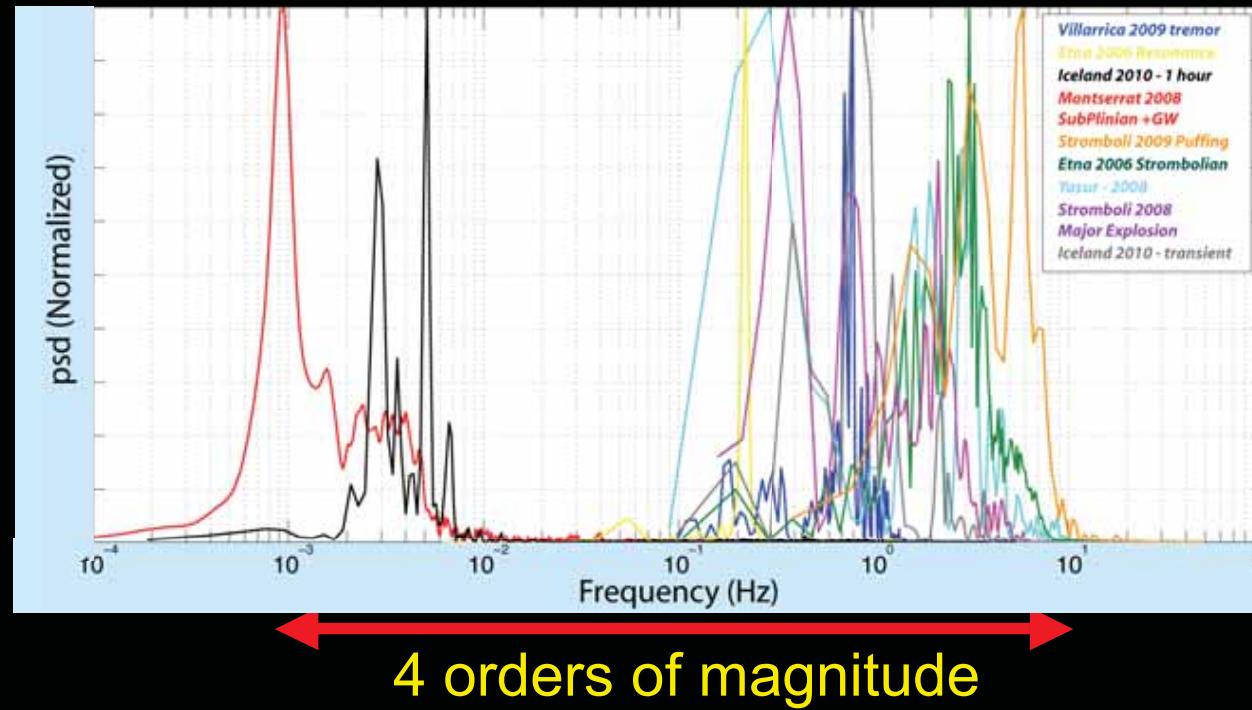
Frequency Sensivity of Infrasonic Array

Atmospheric Gravity

GW
AGW

Volcanic Infrasound

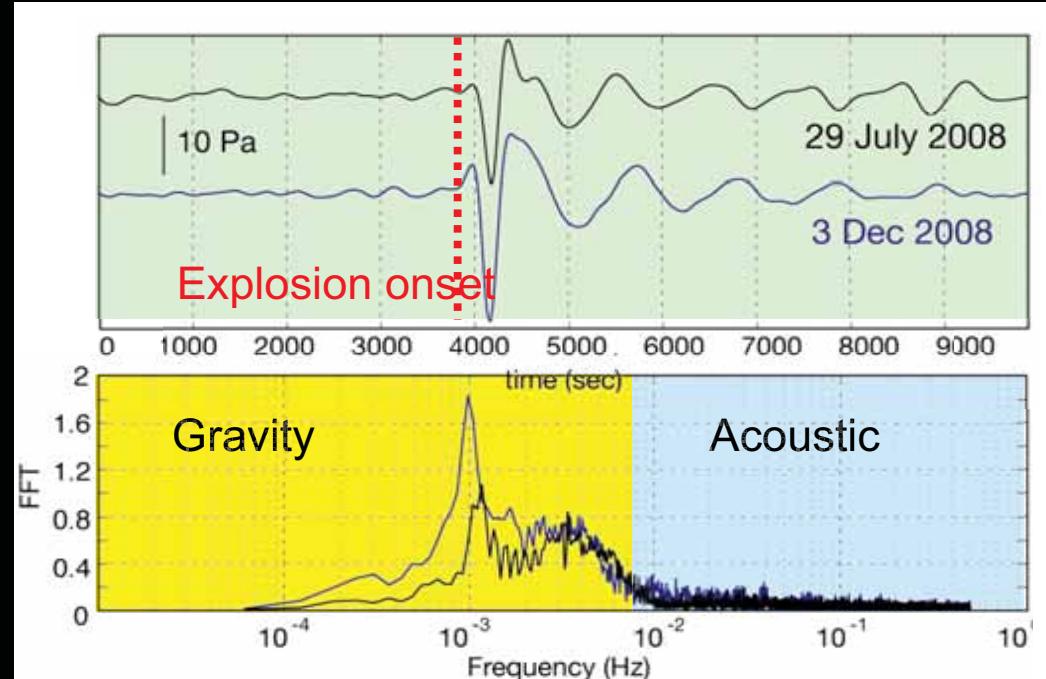
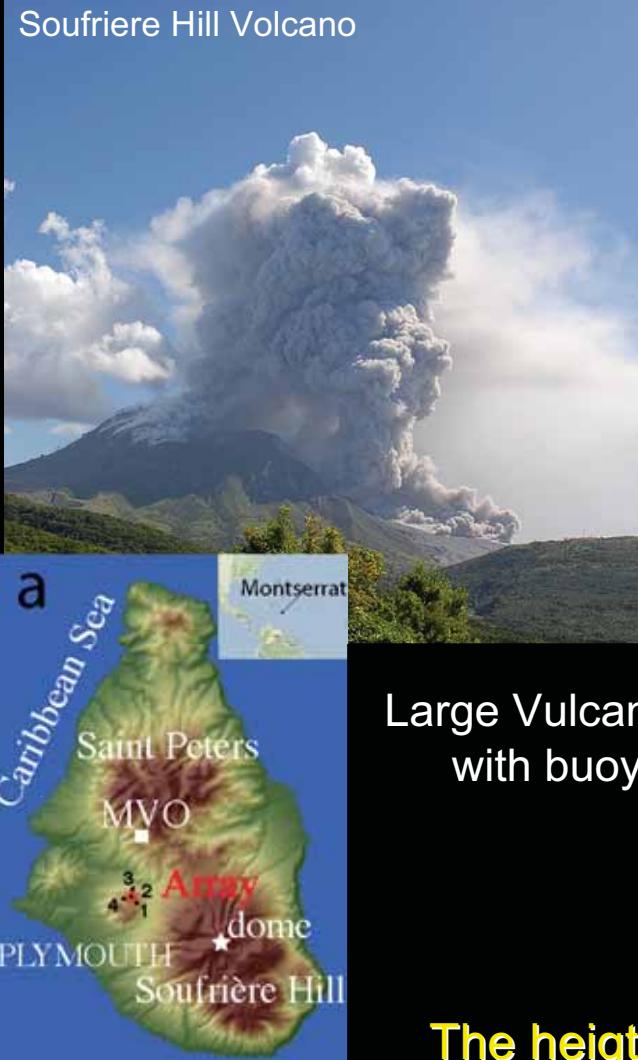
VLP
LP
HF



infrasonic frequency content can span 4 orders of magnitude (10⁻³-10¹ Hz)



Gravity Waves Induced by Vulcanian Explosions



Large Vulcanian explosions induce thermal atmospheric oscillations with buoyancy frequency $\sim 1\text{mHz}$ (N) propagating at 7 m/s (c)

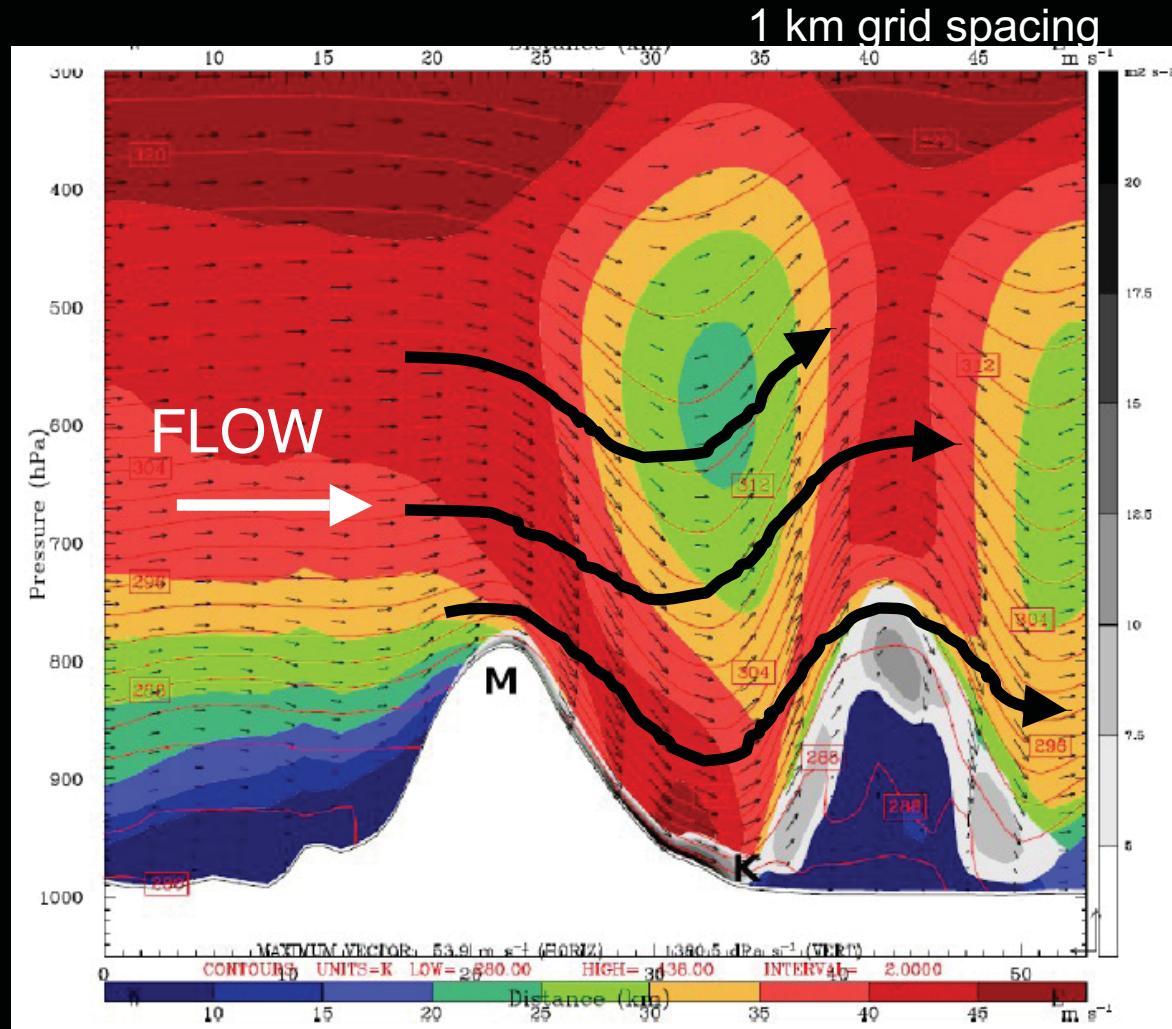
$$c = \frac{NH}{n\pi}$$

n is the gravity wave mode (1)

The height H of the displaced atmosphere is 22 Km



Mountain-induced Gravity Waves at Eyjafjalla



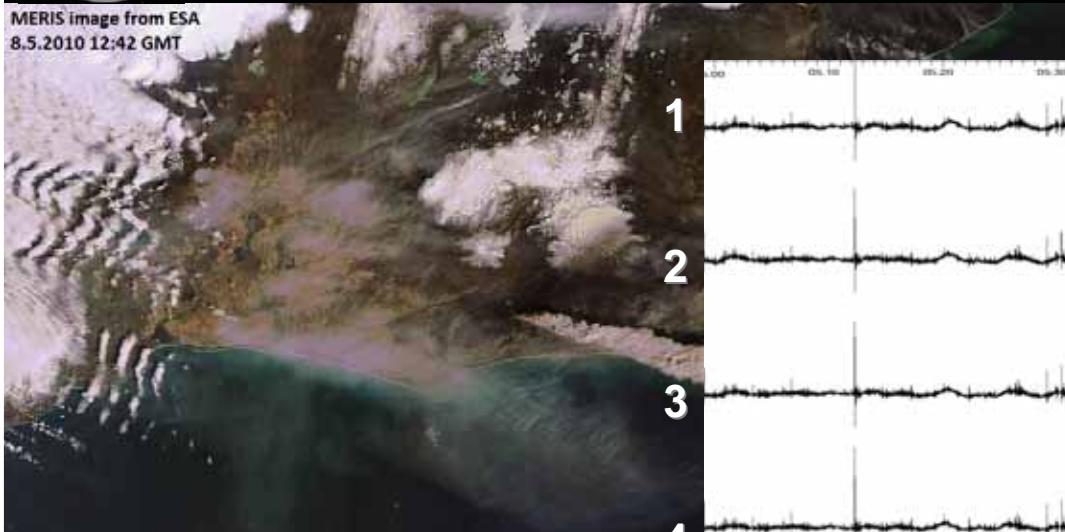
Mountain waves induce vertical mixing in the atmospheric layers

H.Ágústsson and H.Ólafsson, (IMO) 2010.

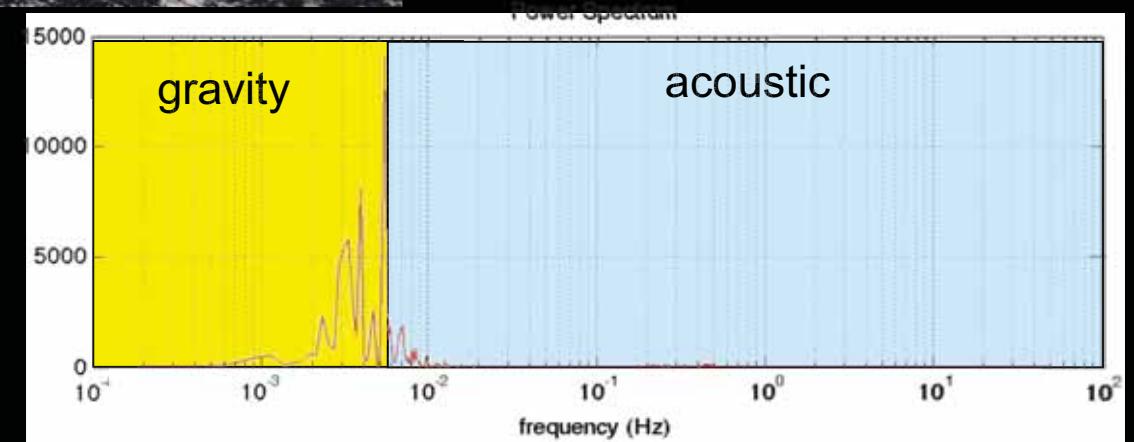
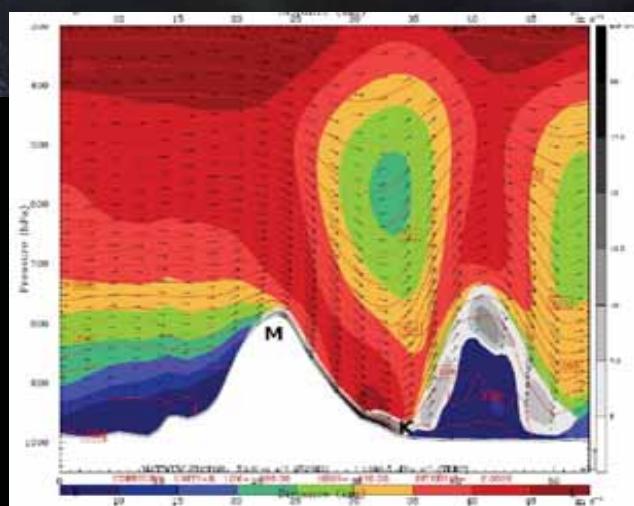
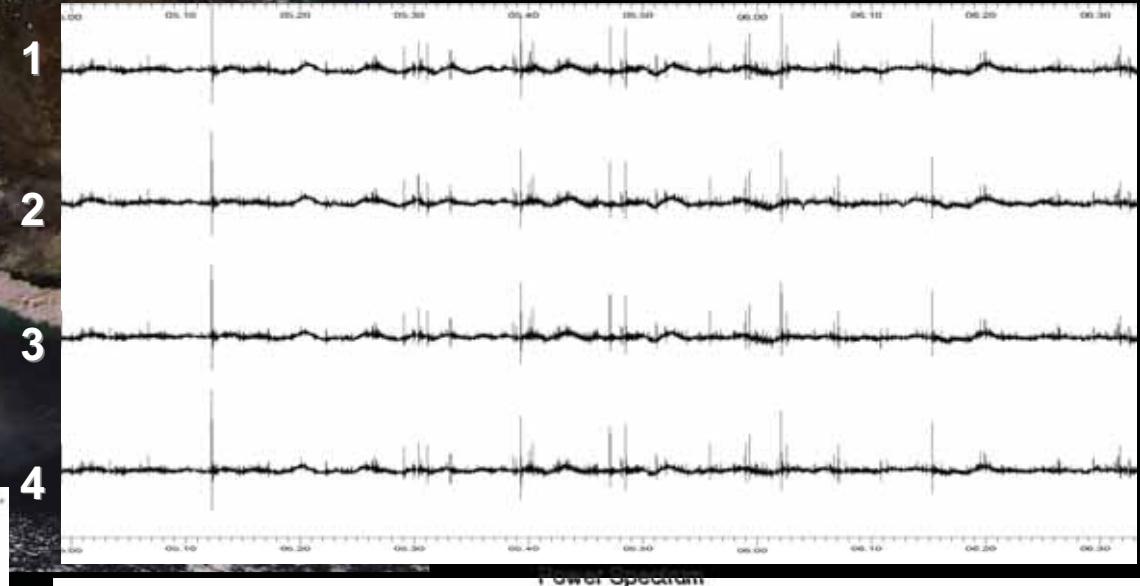


Gravity Waves at Eyjafjalla Eruption

MERIS image from ESA
8.5.2010 12:42 GMT



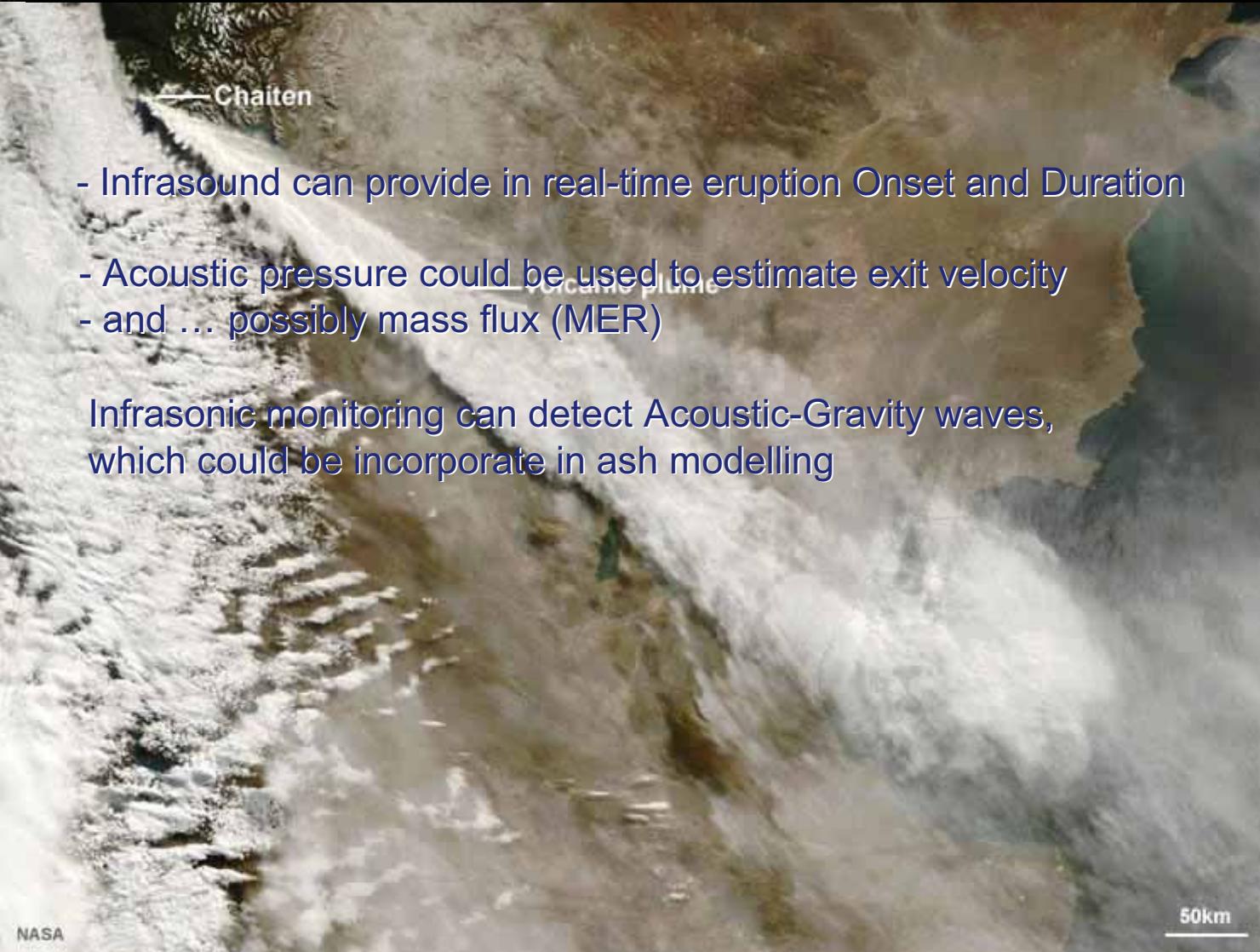
1 hour of infrasonic record



Gravity waves of 200-500 s reveal atmospheric mixing & instabilities.



Summary



- Infrasound can provide in real-time eruption Onset and Duration
- Acoustic pressure could be used to estimate exit velocity
- and ... possibly mass flux (MER)

Infrasonic monitoring can detect Acoustic-Gravity waves, which could be incorporate in ash modelling